

# Speech Enhancement in TTS

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### Flow:

- Categories of Speech Enhancement methods
- Datasets
- Brief description, math and intuition of the implemented filters and examples
- Hypothesis
  - Which method works best for which noise class?
  - Which method works best for which SNR level?
- Intelligibility metrics and Observations
- Ongoing work

### **Speech Enhancement Techniques**





### Signal Processing

**Deep Learning** 

## A. Spectral-Subtractive Algorithms

- Assuming additive noise to the signal: y(n) = z(n) + s(n)

# A. Statistical Model Based Algorithms

- Estimating the spectrum of clean signal using the statistical techniques

# A. Subspace Algorithms

- Assuming the noisy signal can be decomposed as a direct sum of the subspaces containing the clean signal and the pure noise

# Real world dataset: NOIZEUS

30 audio samples + distorted to different degrees and different noise classes







# **Implemented Filters-**

- 1. Wiener Filter
- 2. Kalman Filter
- 3. Spectral Subtraction (Over subtraction)
- 4. Bayesian MMSE Filter
- 5. Bayesian MMSE Log Filter

### Wiener Filter

- The optimal **linear** complex spectral estimator which minimizes the expected mean squared error
- Constraint: Linear + time invariant



### Wiener Filter 👩









### **Intuitions and Properties**

- When SNR ratio is high, the filter does not provide noise reduction, that is, the noisy signal passes unaltered (hence no speech distortion).
- When SNR ratio is extremely low, the output of the Wiener filter is heavily attenuated, which provides undesirable distortion in the speech.
- Notice a tradeoff between no speech enhancement and undesirable speech distortion.



### **Noisy Sample**

#### Waveform





### OverSubtraction 💿

### **Noisy Sample**







### Bayesian MMSE Filter

### **Noisy Sample**







### Bayesian MMSE Log Filter

### Noisy Sample

Waveform





### Filter performance (SNR) on noise classes-



### Filter performance (SNR) on different SNR levels-



### **Observations on NOIZEUS**

Notice their overall behaviours-

Kalman >~ Wiener > MMSE Log > MMSE > Spectral Subtraction

- Kalman filters works really well because the assumptions under which it is based are very realistic.
- Wiener Filter performs well on mid ranged SNR audios ie from range 5 SNR to 10 SNR
- MMSE Log almost always performs better than MMSE as it's an improvement on the previous one
- Over Subtraction method does not perform well because of it's extremely sensitive hyperparameters

### Intelligibility Metrics/ Voice Quality Test Algorithms

- PESQ (Perceptual Evaluation of Speech Quality)
- STOI (Short Term Objective Intelligibility)
- MCD (mel-cepstral distortion)
- GPE (Gross Pitch Error)
- FFE (F0- Frame Error)

### **PESQ Metric**



### PESQ Metric

#### Filter effects on PESQ on different noise classes



### MCD Metric



### **Observations on the TTS Dataset**

### Clean Audio







- Pretty bad :(
- Signal Processing Filters do not perform well on the TTS dataset unlike real world noise datasets
- Possible reasons: TTS dataset does not satisfy the assumptions of the filters
  - Noise is not additive as NOIZEUS is created
  - Can't expect subspace decomposition
  - Very subtle noise instead of coarse noise

### Ongoing Work!!

- Testing out some more metrics!
- Deep Learning Methods on the TTS Dataset
  - Facebook Denoiser
  - RNN Noise
- How do our methods perform on the different types of noise on the TTS Dataset



### Over subtraction [Berouti et al]

- Subtract an overestimate of the noise power spectrum, while preventing the spectral components from going below a preset minimum value
- ( $\alpha$ : Oversubtraction factor and  $\beta$ :Spectral floor parameter)

$$|\hat{X}(\omega)|^{2} = \begin{cases} |Y(\omega)|^{2} - \alpha |\hat{D}(\omega)|^{2} & \text{if } |Y(\omega)|^{2} > (\alpha + \beta) |\hat{D}(\omega)|^{2} \\ \beta |\hat{D}(\omega)|^{2} & \text{else} \end{cases}$$

Appendix-

Kalman Filter (Linear Quadratic Estimation) [Orchisman]

- Recursive State Estimation technique
- Most optimal filter under these assumptions of normality
- Assume that noise is gaussian

$$\mathbf{x}_{k} = \mathbf{F}_{k} \mathbf{x}_{k-1} + \mathbf{B}_{k} \mathbf{u}_{k} + \mathbf{w}_{k} \text{ where } \mathbf{w}_{k} \sim N(\mathbf{0}, \mathbf{Q}_{k})$$
$$\mathbf{z}_{k} = \mathbf{H}_{k} \mathbf{x}_{k} + \mathbf{v}_{k} \text{ where } \mathbf{v}_{k} \sim N(\mathbf{0}, \mathbf{R}_{k})$$

### **Bayesian MMSE Filter**

- Optimal estimators that minimized the mean-square error between the estimated and true magnitude spectra-

$$e = E\left\{ \left( \hat{X}_k - X_k \right)^2 \right\}$$

$$BMSE(\hat{X}_k) = \int \int (X_k - \hat{X}_k)^2 p(\mathbf{Y}, X_k) d\mathbf{Y} dX_k$$

### **Bayesian MMSE Log Filter**

- Optimal estimators that minimized the mean-square error between the estimated and true **log** magnitude spectra-

$$E\{(\log X_k - \log \hat{X}_k)^2\}$$